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Project 3 Tiles Report

**Project Links**

Website: <https://dana.ucc.nau.edu/cjj226/CS413/CS413-Project3/>

Github: <https://github.com/Benjamin-Couey/CS413-Project3>

**Project Notes:**

We were able to get Tiled to work by using an old version of the tile editor (0.16.1). With this we made a map that features a wall layer that is used to allow collision with the player model so that we could form a map for the player to explore.

The game features a simple title screen and how to play.